

JUNIOR BASEBALL LEAGUE OF NASSAU

SENIOR LEAGUE – COLT & PALOMINO 18-U DIVISION RULES

EFFECTIVE : JANUARY 1,2020

1. Age of Players

Players are ineligible if their Nineteenth (19) birthday falls before August 31 of the current season.

Exceptions :

A Fifteen (15) Year old Male Player,who,upon evaluation by the League,will remain in 14-U Junior League to further his baseball skills.

A Fourteen (14) Year Old Male Player,who,upon evaluation by League is deemed to have the Baseball Skills to compete at the Senior League level.

2. Coaching Staff

Each team will be allowed to have One Head Coach and Three Assistant Coaches.

3. Regulation Game

A Regulation Game is Seven (7) **Innings**.In order for the game to be official Four (4) innings must be completed.

There will be a **2 Hour Time Limit** on games.No inning can start after the Time Limit has expired.

4. Mercy Rule

A Ten (10) Run Rule will be in effect and the game shall be called if either team is ahead by **Ten (10) Runs** or more after the completion of the **Fifth or Sixth Innings** (4 ½ Innings if the Home Team us ahead).

5. Must Play Rule

There will be NO Mandatory play for players present at a game.

However – players present for a game and did not play must be inserted into the Line Up and play in the teams next scheduled game which they attend.

6. The Pitcher

Players whose Eighteenth (18) birthday falls before August 31 of the current season can only pitch Three (3) Innings in a regulation Seven Inning Game.

More than one player in this category can be used but only a cumulative total of 3 Innings or 9 outs are allowed.

A pitcher removed from that position and staying in the game as a defensive player may return as a pitcher – but not in the same inning that he was removed..

7. Balk Rule – Checking Runners

The Balk Rule as defined by general baseball rules will be in effect while checking runners in the stretch position.

8. The Runner

Runners on an occupied base will be allowed to take leads from that base.

If the catcher (when an offensive player) is on base with Two Out in the inning, the umpire will call for a **Special Pinch Runner** who will run for the catcher.

The Special Pinch Runner will be the player who recorded the Second Out in that inning.

The Catcher and player used for the Pinch Runner will remain in the game.

9. The Coaches

The offensive team is allowed Two (2) Base Coaches on the field during it's time at bat – one at First Base and One at Third Base. The Coaches shall not leave the dug-out until the pitcher has completed his warm up pitches.

Base Coaches shall :

- (1) Be an adult coach or eligible players in uniform.
- (2) Be an adult manager or coach ONLY if there is at least one adult manager or coach in the dug-out.
- (3) Remain in the Coaches Boxes at all times.
- (4) Talk to members of their team only.
- (5) An offending Base Coach shall be moved by the umpire if necessary.

10. Time Outs

A Maximum of Two (2) Time Outs Per Inning will be allowed for the Coach/Manager to consult with his players.

The Pitcher must be removed from the mound on the second visit during any one inning.

11. Rosters

A Team will consist of Fifteen (15) Players. Rosters may vary year to year depending on Registration but no more than Sixteen (16) Players will be allowed on a team.

Each Senior League Team will be allowed to Roster Players from their Junior League Affiliate for each game. The number of these players will vary year to year depending on Registration. The League will determine the number of players and their playing status after Registration on an annual basis.

Each Senior League Team will be allowed to Roster High School or College Players who are attending school overseas. The League will assign these players to the Rosters and these team members will be allowed to play in Regular Season Games while visiting home. These players will not be allowed to play in Play-Off games.

12. The Regular Season

The Team with the most wins during the Regular Season will be declared The Pennant Winner.

13. Play-Offs and Championship Series

The Play-Off Format will be as follows :

- 1) The Pennant winner will receive a bye into the Three (3) Game Championship Series.
- 2) The Third Place Team will play the Second Place Team in a One Game Elimination. The Winner of this game will advance to play the Pennant Winner in the Championship series.
- 3) The Time Limit Rule will be waived for the Play-Offs.

14. Equipment

Balls must be Worth Official League – or equivalent.

Bats may not exceed 42 Inches and no more than 2 5/8 Inches in Diameter.

- 1) Bats must be BBCOR or Wood.
- 2) No Aluminium Bats will be allowed.
- 3) Masks, Helmets and Protective Gear must be worn by all Catchers.
- 4) Athletic Cups must be worn by all players.
- 5) Batters must wear protective helmets while batting or on base.

15. Chain Link Fences

Any Batted or Thrown Ball which is lodged in a Chain Link Fence will be considered a Dead Ball.

- 1) A Batted Ball lodged in an Outfield Fence – Ground Rule Double.
- 2) A Ball thrown by a Defensive Player that is lodged in a Perimeter Fence will be declared dead and the runner (s) will automatically advance to the next base. A Runner having rounded Third Base and the ball is lodged in the Back Stop fence or Padding will be allowed to score. A runner on third base and a ball is lodged in the Back Stop Fence or Padding due to a Wild Pitch or Passed Ball, will automatically be awarded Home Plate and allowed to score.

16. Field Dimensions

Pitching Rubber to Home Plate	60 Feet 6 Inches
Bases	90 Feet
Outfield Fences -	300 Feet

17. Game Eligibility

A Player arriving after the game has started, may be substituted in to the Line Up at any time provided that the **THIRD** Inning has **NOT** been completed and immediate notification is made to the Umpire and the Opposing Head Coach.

A Player arriving **AFTER** the Third Inning has been completed will not be eligible to play in that game.

18. Forfeited Game

Games may be started with a Minimum of Eight (8) Players and must be started on time according to the scheduled start time.

Should a team not have the required Eight (8) Players to start the game, the Umpire will allow a Grace Period of Ten (10) Minutes.

After the Grace Period has expired and the team has not fielded Eight (8) players, the Umpire will award the game to the opposing team and forfeiture.

19. Uniform Dress Code

All Players and Coaches are required to wear the issued Team Uniform including Jerseys, Hats and Pants.

Coaches are allowed to wear short pants.

All Shirts of Players and Coaches must be tucked neatly inside the pants at all times during the game.

20. Player or Coach Ejection (LLA Rule -4:07)

If the Umpire finds it necessary to eject a **Manager, Coach, Player or Spectator**, the person ejected shall leave the field immediately and take no further part in the game. He or She must leave the Baseball Complex and may not sit in the stands or remain on premises.

Any person ejected from the game will also be suspended for the Team's next scheduled game and may not be in attendance at the game or game site.

Any situation not contained in these Rules will be referred to The Pony Baseball Rule Book.

